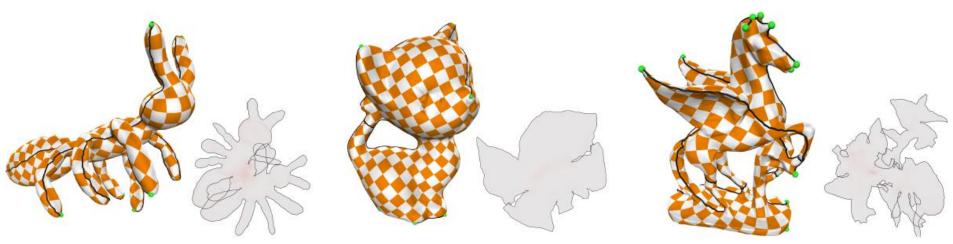
# Sphere-based Cut Construction for Planar Parameterizations

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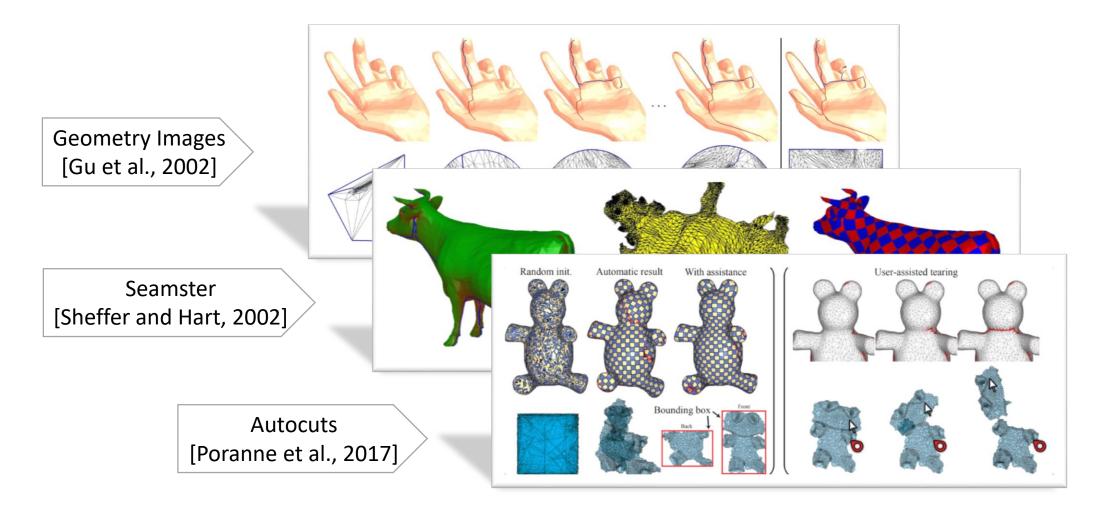


SMI 2018 @ Lisbon, Portugal

#### Applications of Parameterization

• Texture mapping (many papers) • Remeshing [Bommes et al., 2009] (b) (a) (c) • Inter-surface mapping [Aigerman et al., 2014] ...

#### Previous Work



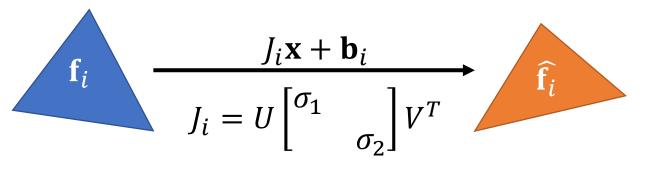
#### Goal

- A cut construction method that satisfies
  - The distortion of a subsequent planar parameterization is low.
  - The cuts are feature-aligned, resulting in visual beauty.
  - The cuts are short.

• It is challenging to satisfy all the above requirements.

#### Method

#### Mapping, Parameterization & Distortion



- Distortion metrics
  - Conformal distortion (angle preserving) [Hormann et al., 2000]

$$d_i^{\text{conf}} = \frac{1}{2} \left( \frac{\sigma_1}{\sigma_2} + \frac{\sigma_2}{\sigma_1} \right) = \frac{1}{2} \frac{\|J_i\|^2}{\det J_i}$$

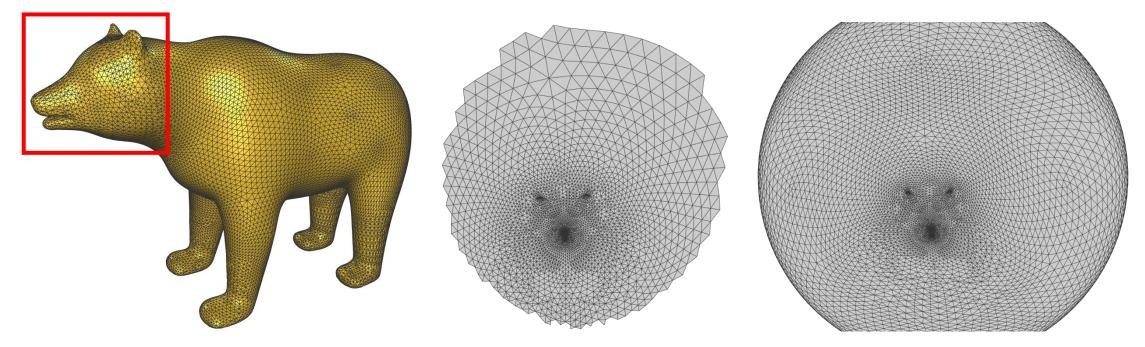
Areal distortion (area preserving) [Fu et al., 2015]

$$d_i^{\text{area}} = \frac{1}{2} (\det J_i + (\det J_i)^{-1})$$

• Isometric distortion (isometry preserving) [Fu et al., 2015]  $d_i^{\text{iso}} = \alpha d_i^{\text{conf}} + (1 - \alpha) d_i^{\text{area}}$ 

#### Key Observation

 The high isometric distortion mainly appears at the extrusive regions when a mesh is parameterized onto a constant curvature domain (such as a sphere or the plane) as conformal as possible.



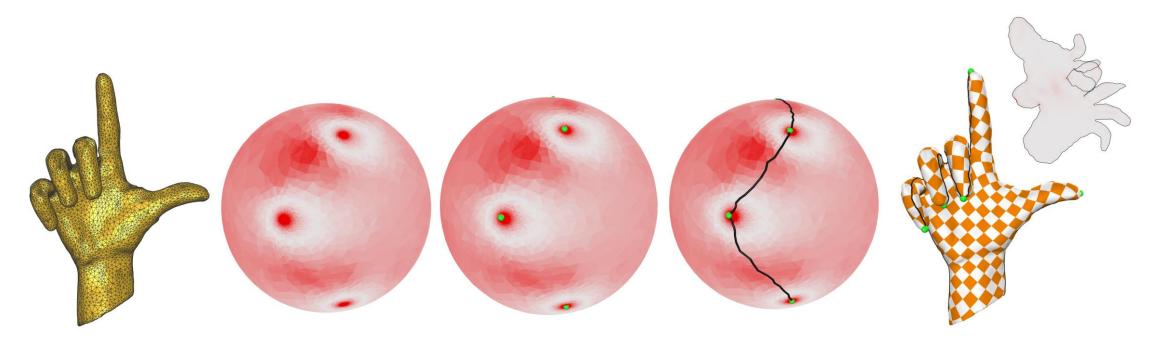
#### Pipeline

Input a closed genus-zero triangular mesh

Step 1: parameterize to a sphere ACAP

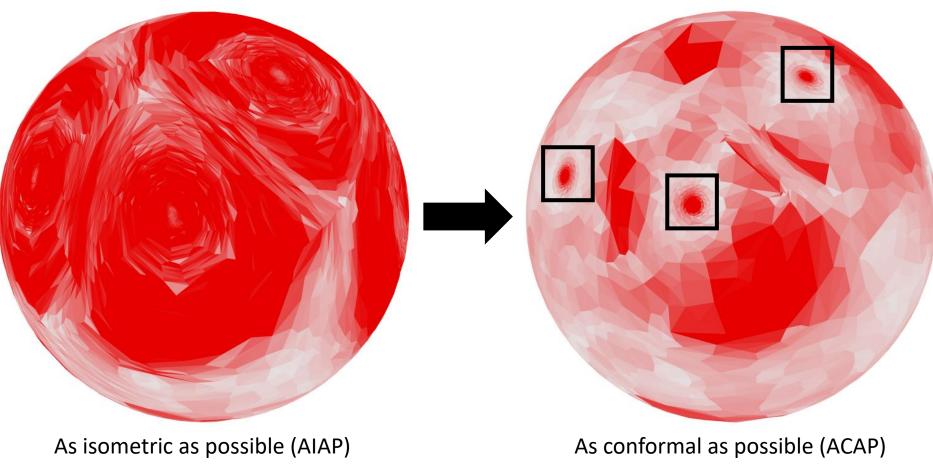
Step 2: find feature points by hierarchical clustering Step 3: cut by a minimal spanning tree

Output an open mesh of disk topology



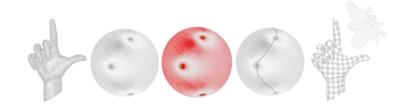
## ACAP Spherical Parameterization

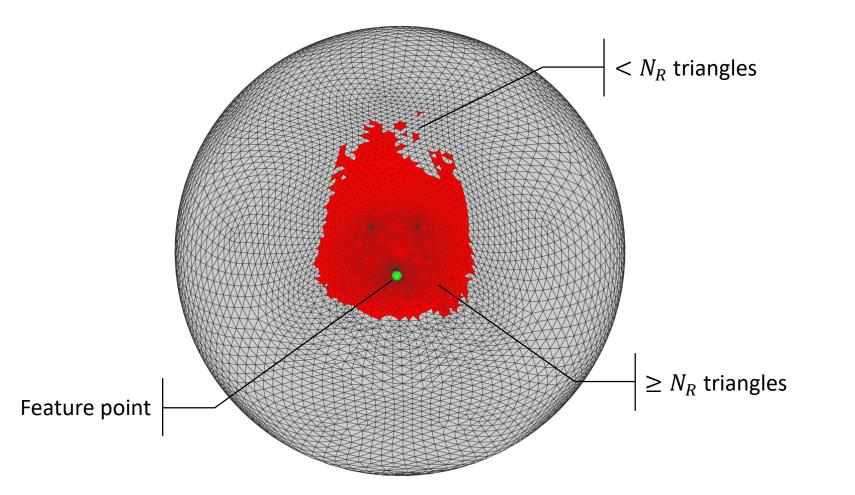


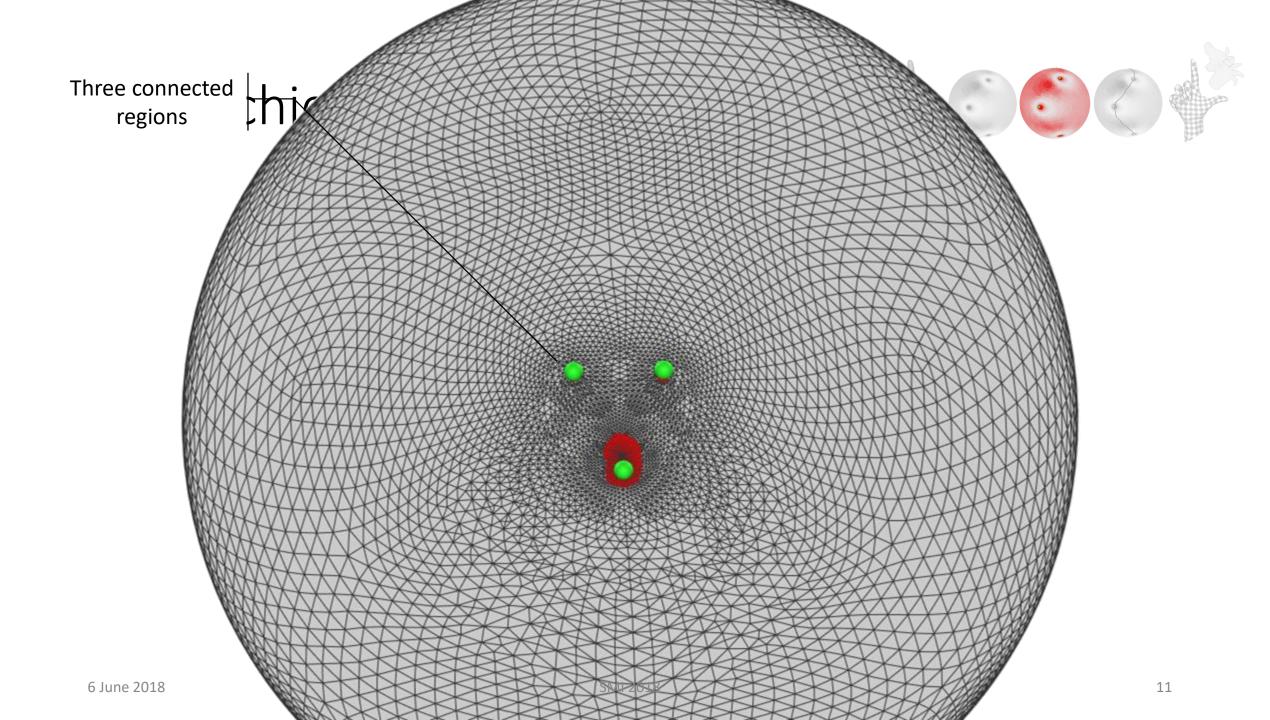


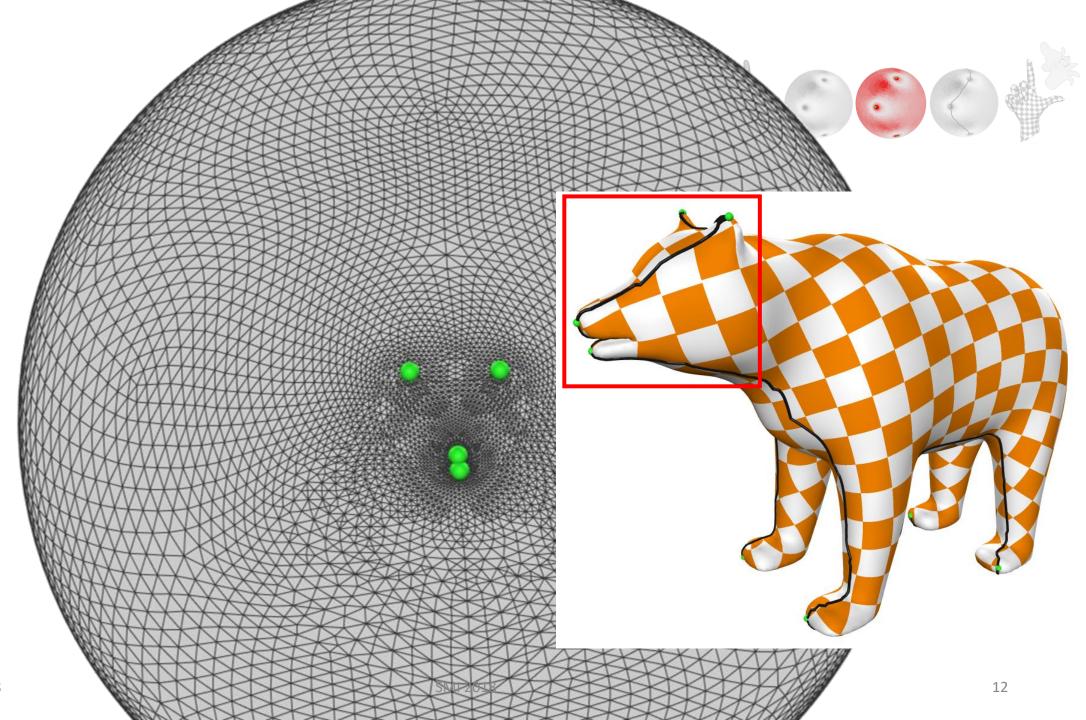
AHSP [Hu et al., 2018]

#### Hierarchical Clustering



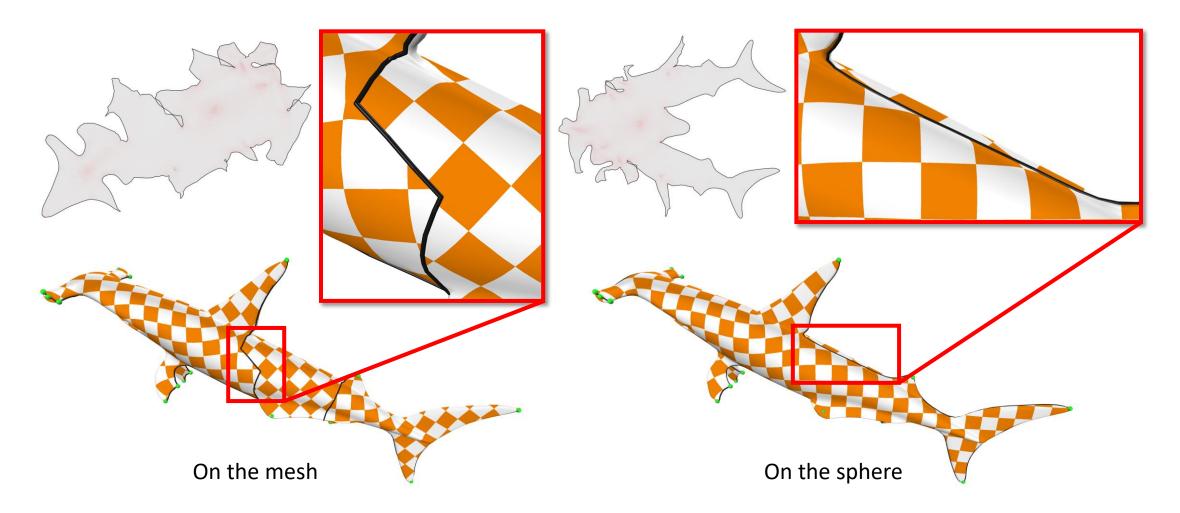






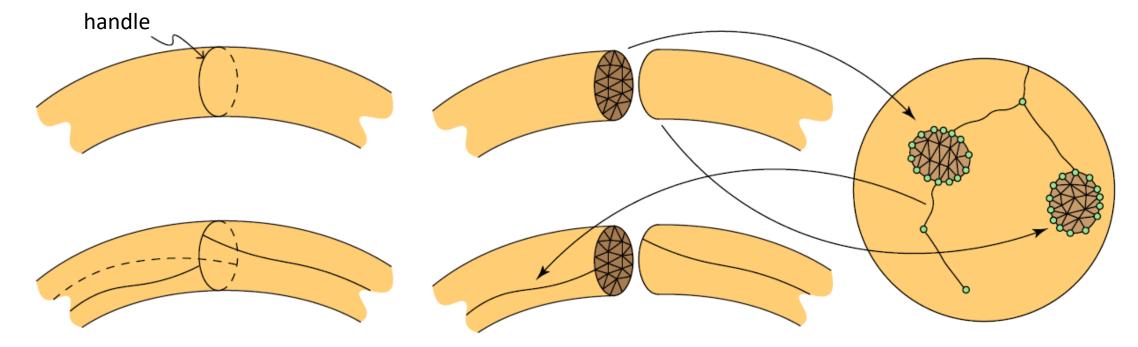
#### Cut Construction



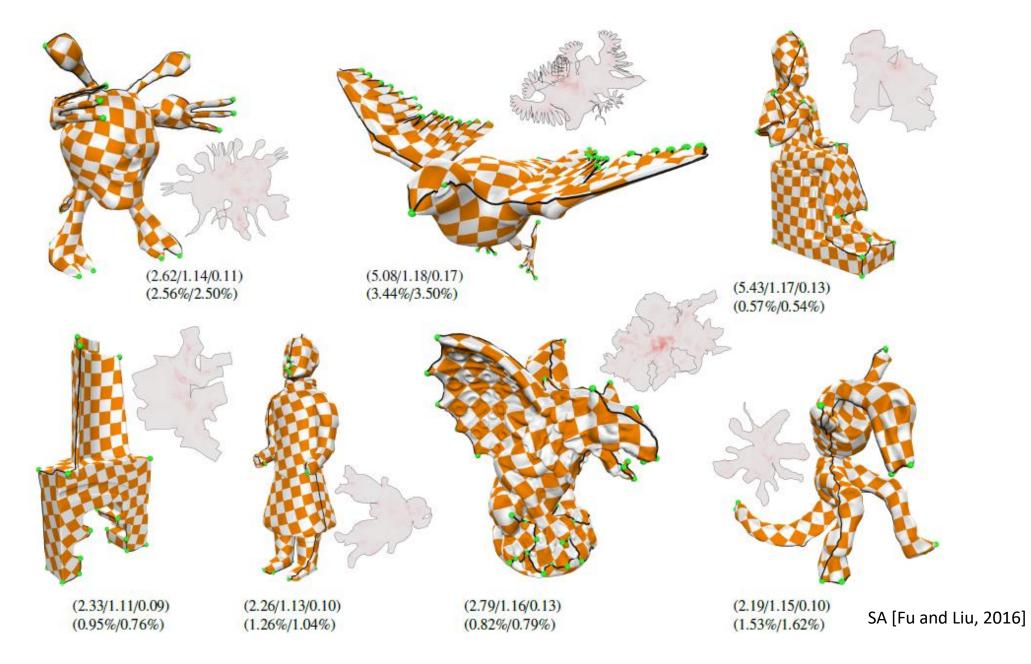


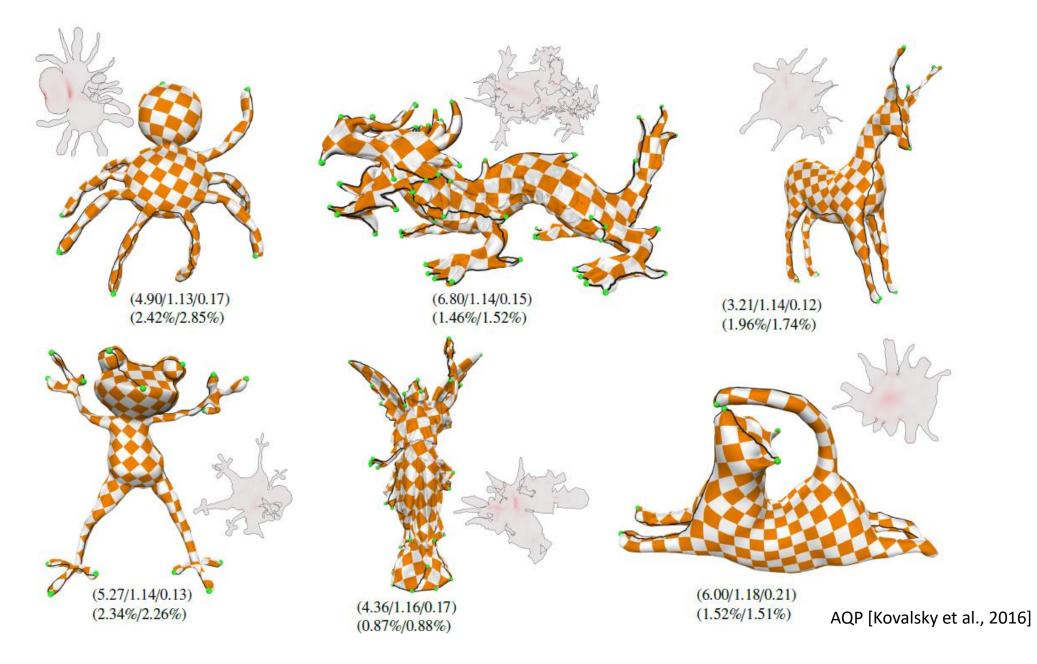
#### High-Genus Cases

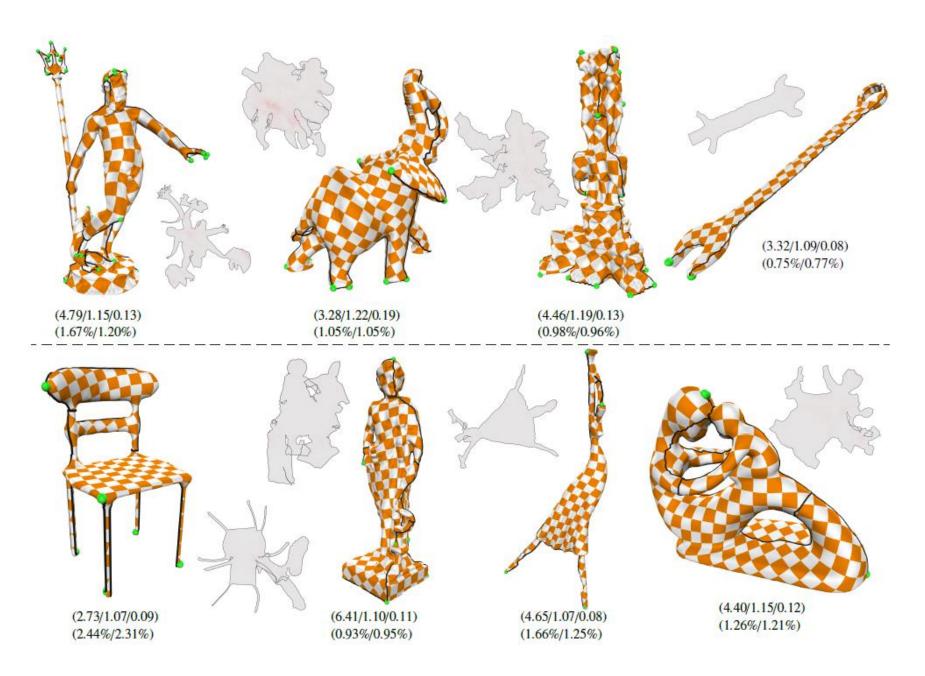
• Cut along handles [Dey et al., 2013]  $\rightarrow$  Fill the holes  $\rightarrow$  Apply our algorithm



#### Results

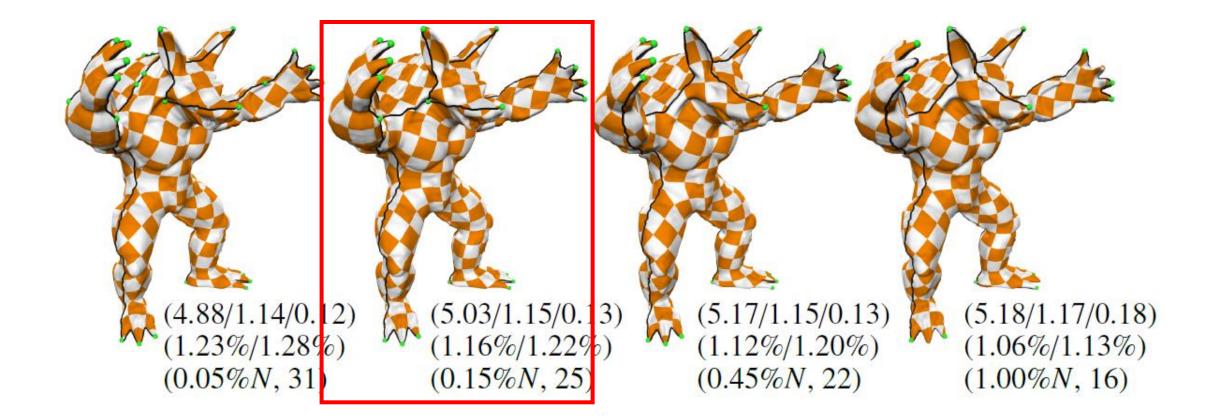




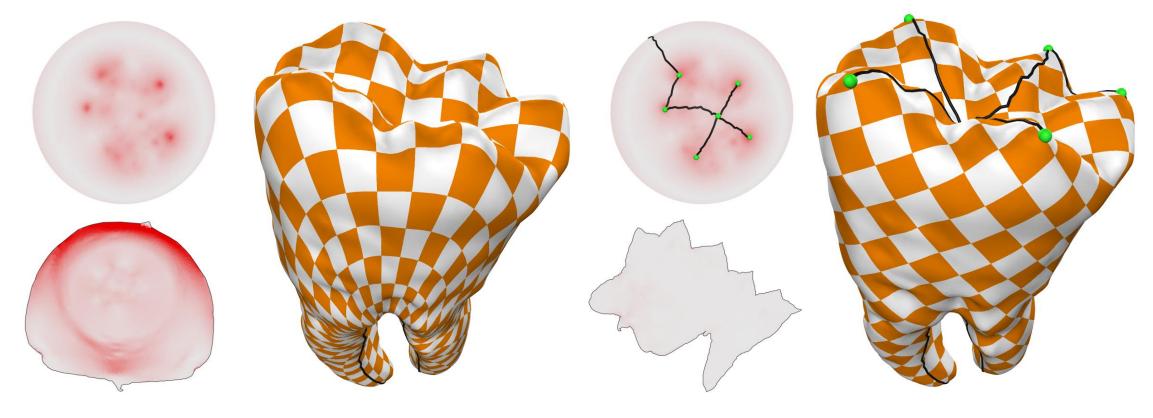


#### Discussions

### Different $N_R$



#### VS. Average Filter

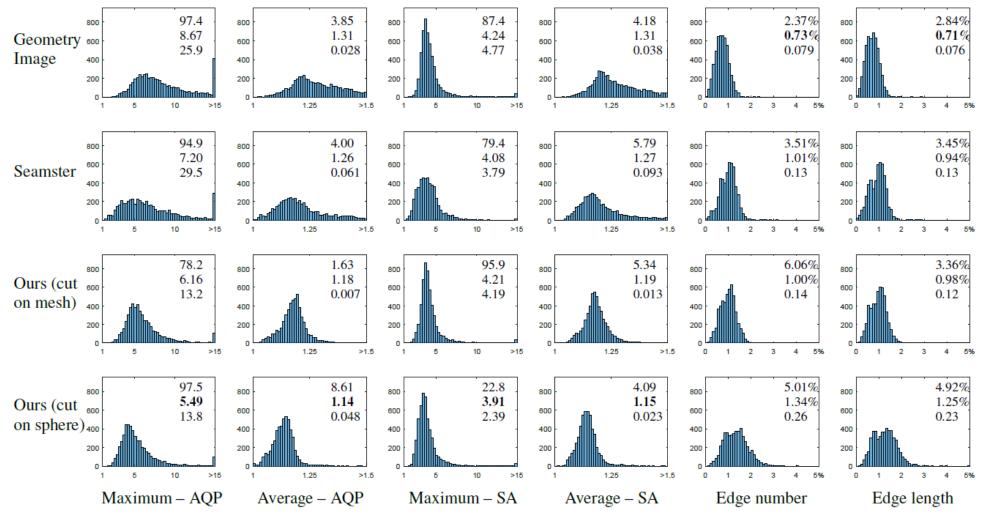


Average filter

Median filter

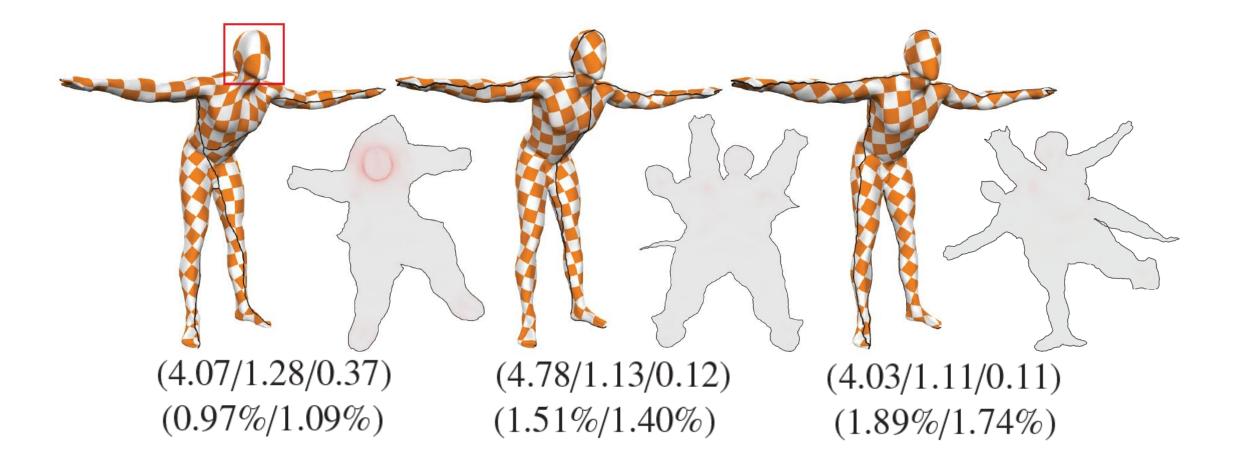
#### Comparisons

#### Comparison on a 5140 dataset

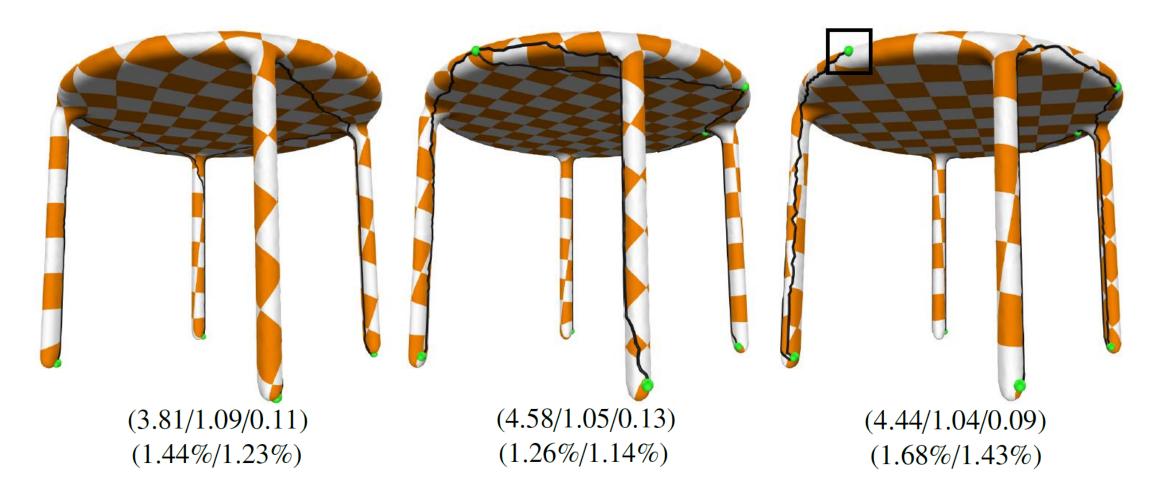


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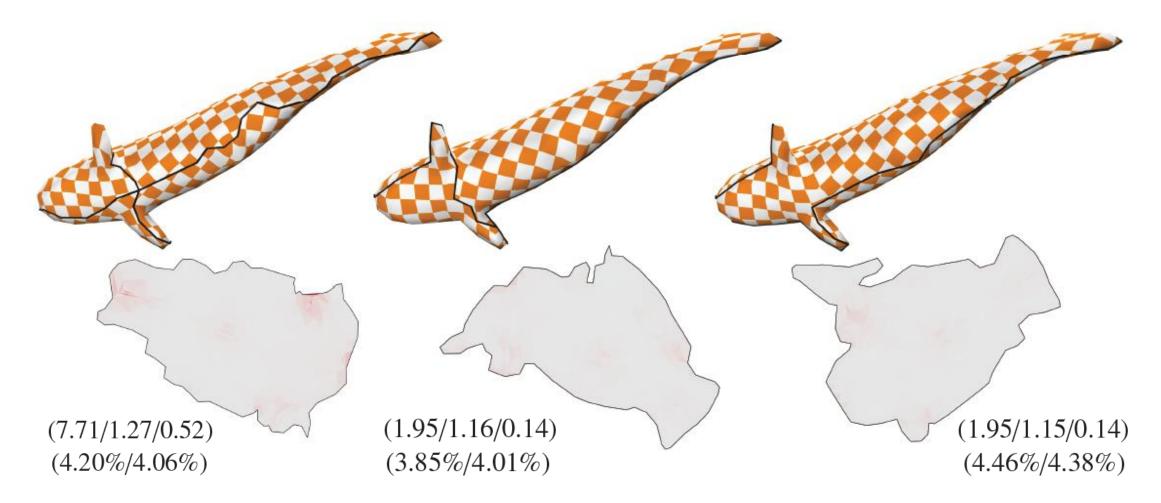
#### Comparison with Geometry Image [Gu et al., 2002]



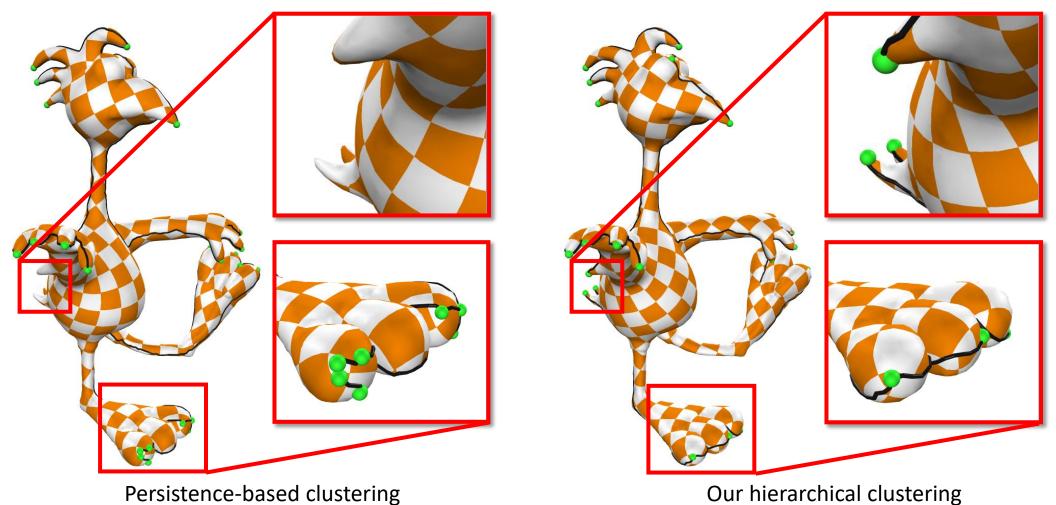
#### Comparison with Seamster [Shaffer and Hart, 2002]



#### Comparison with Autocuts [Poranne et al., 2017]

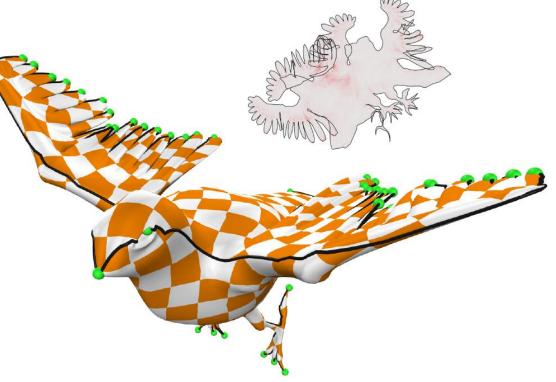


#### Comparison with Persistence-based Method [Chazal et al., 2013]



#### Conclusion

- We present a sphere-based method for constructing high-quality cuts...
  - ACAP spherical parameterization
  - Hierarchical clustering
  - Cut on the sphere
- such that the subsequent planar parameterization can have low isometric distortion.



#### Limitations and Discussions

- Coupled planar parameterizations
- Domains other than the sphere
- Theoretical guarantees
- Tessellations
- Symmetry

